

## Catalysing Youth Empowerment for the Fourth Industrial Revolution

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# Half of the world's poor live in these 5 countries:

#### 🌊 India

💵 Nigeria

- 🞽 Democratic Republic of Congo
- 滩 Ethiopia
- 🔳 Bangladesh

## http://wrld.bg/Q8Mj30ngOcJ

#CountPovertyOut #EndPoverty





## **Four Industrial Revolutions**





# Industry 4.0 refers to the convergence and application of nine digital industrial technologies

2	Additive 30 Manufacturing De	printing, particularly for spare parts and prototypes centralized 3D facilities to reduce transport distances and inventory
3 4 5 6 7	Augmented Reality	<ul> <li>Augmented reality for maintenance, logistics, and all kinds of SOP</li> <li>Display of supporting information, e.g., through glasses</li> </ul>
	Simulation	<ul> <li>Simulation of value networks</li> <li>Optimization based on real-time data from intelligent systems</li> </ul>
	5 Horizontal/ Vertical Integration	<ul> <li>Cross-company data integration based on data transfer standards</li> <li>Precondition for a fully automated value chain (from supplier to customer, from management to shop floor)</li> </ul>
	Industrial Internet	Network of machines and products     Multidirectional communication between networked objects
	Cloud 😌	<ul> <li>Management of huge data volumes in open systems</li> <li>Real-time communication for production systems</li> </ul>
8	Cybersecurity	peration in networks and open systems igh level of networking between intelligent machines, products, and systems

#### Many application examples already exist for all nine technologies



## **The Three Sector Model**

## **Clark Sector Model**

Progression of the distribution of the workforce among the three sectors, according to Fourastie







## Industrialisation is not a 21<sup>st</sup> Century invention

1637 – Rene Descartes breaks down the difference in AI

- Pondered the possibility that *machines would one day think and make decisions*.
- Proferred they would never be able to talk like humans.
- Identified a division between:
  - Machines performing one specific task (specialised AI), and
  - Machines able to adapt to any job (general AI).



### **1956 – John McCarthy: The birth of "artificial intelligence" (AI)**

• Dartmouth College professor McCarthy **coins the term "artificial intelligence"**: natural language processing, computer vision, neural networks, machine learning, ...



1939 World's Fair

• General Motors predicted the eventual arrival of driverless vehicles.

### • 1961 - The Stanford Cart

Originally *built to explore how lunar vehicles* might function, then repurposed as an autonomous road vehicle.

• 2015 – General Motors: "Machines see better than humans."



### **1991 – Tim Berners-Lee: The birth of the Internet**

- CERN researcher Berners-Lee put the world's first website online and published the workings of the hypertext transfer protocol (HTTP).
- **Computers connected to share data for decades,** mainly at educational institutions and large businesses.
- Worldwide web was the catalyst for society at large to plug itself into the online world: millions of people from every part of the world would be connected, generating and sharing data.
- The fuel of AI



### 2010 – ImageNet

- Algorithms compete to show proficiency in recognising and describing a library of 1,000 images – declare that machines are now outperforming humans.
- Since **2010**, the accuracy rate of the winning algorithm increased from 71.8% to 97.3% promoting researchers to declare that *computers could identify objects in visual data more accurately than humans.*



## 2018 - Google spin-off Waymo's self-driving taxi service

- Launch of Waymo's self-driving taxi service in Phoenix, Arizona.
- First commercial **autonomous vehicle hire service**.
- Waymo One currently in use by 400 members of the public who pay to be driven to their schools and workplaces within a 100 square mile area.



- Industry 4.0, I4.0 or I4 describes automation and data exchange in manufacturing technologies. It encompasses cyber-physical systems, the Internet of things, cloud computing and cognitive computing.
- Industry 4.0 optimizes the computerization of Industry 3.0: a combination of cyber-physical systems. The Internet of Things (IoT) and the Internet of Systems (IoS)
- Smart factory a reality.



## Impact of Industry 4.0

- Services and business models
- Reliability and continuous productivity
- Product lifecycles
- Industry value chain
- Workers' education and skills (Insufficient qualification of employees)
- Socio-economic factors
- Lack of regulation, standard and forms of certifications



## Some Challenges of Industry 4.0

- a. Lack of understanding of I4.0 resulting in reluctance or low commitment from policy-makers and top management of companies or stakeholders
- b. A gap of comprehension concerning the nature of industry 4.0 between well-developed countries and developing countries.
- c. Unclear economic benefits/ Excessive investment
- d. Lack of adequate skill-sets to expedite the march towards I4.0
- e. Protection of industrial know-how
- f. Threat of redundancy of the corporate IT departments
- g. Loss of (many) jobs to automatic processes and IT-controlled processes, especially for lower educated parts of society
- h. Unclear legal issues and data security



# Supporting I4.0 (at university)

- 1. Encouraging students to master the IoT
- 2. Using digital technology to increase the productivity and competitiveness of micro, small and medium enterprises
- 3. Adopting augmented reality, the cloud system, the cybersecurity, autonomous robots and big data
- 4. Innovation of technology through start-up companies by facilitating the business incubation

- Bernard Marr, 2018

## **Impact of Population on I4.0**

Share of world population by region 1950

total population



Created by Twitter user @simongerman600 based on data from the UN Population Division

#### Forecast of the world population for 2100, by continent





Additional Information:

Worldwide; United Nations; UN DESA; 2017



## **Namibian Economy**



Source: NSA, 2013



## **Diversify the Economy**

MIT produced a free-of-charge tool to help countries work out how best to diversify, given their existing industries and skills:

https://atlas.media.mit.edu/en

The Observatory of Economic Complexity

Innovate

### **Paths to Success**

Three ways to innovate your business model

FIGURE 1: Profit outperformers focus on business model innovation more frequently than underperformers.



**Note:** Based on operating margin growth over five years as compared to competitive peers. **Source:** "Expanding the Innovation Horizon. The Global CEO Study

2006," IBM Global Business Services, March 2006.

"We know a lot about what it takes to generate new ideas but so little about how to recognize the ones that are worth pursuing. *The Innovation Blind Spot* is here to change that."

-ADAM GRANT, #1 New York Times bestselling author, Originals

# THE INNOVATION BLIND SPOT

WHY WE BACK THE WRONG IDEAS AND WHAT TO DO ABOUT IT

# ROSS BAIRD

FOREWORD BY STEVE CASE, COFOUNDER OF AOL

# JONATHAN TEPPERMAN

'Timely, lively and informative – a handbook for how to address the problems of the twenty-first century' Peter Frankopan, author of The Silk Roads



# How Nations Survive and Thrive in a World in Decline

BLOOMSBURY





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# Thank You.